# 2024 ISSA Tournament Rules and Information 1. GAME RULES:

All playing rules and regulations for the tournament will be governed by the current edition of the USA Softball Official Rules of Softball Book with the following clarifications and exceptions:

- A. The homerun limit in the Major Gold Division The homerun limit will be six (6). Over the fence homeruns beyond the limit are outs. Teams can score a maximum of five (5) runs per inning until the last inning which is open.
- B. The homerun limit in the Major Division will be four (4). Over the fence homeruns beyond the limit are outs. Teams can score a maximum of five(5) runs per inning until the last inning which is open.
- C. The homerun limit in the AAA Divisions will be three (3). Over the fence homeruns beyond the limit are outs. Teams can score a maximum of five (5) runs per inning until the last inning which is open.
- D. The homerun limit in the AA Divisions will be one (1). Over the fence homeruns beyond the limit are outs. Teams can score a maximum of five (5) runs per inning until the last inning which is open.
- E. A tie ball game will begin the extra inning(s) using the International Tie Breaker(ITB) Rule (See Rule 5.10 D of the USA Offical Rules) until a winner is determined. When using the ITB a courtesy running can not be used for the runner placed on 2<sup>nd</sup> base until the runner has advanced to 3
- F. The number of divisions in each age classification will depend on the number and rating of the entered teams. When divisions are combined in Preliminary Pool Play the lower homerun limit will be in effect unless otherwise posted.

G. The over-the-fence homeruns (including four-base errors) are walk off. The batter and all base runners are not required to advance to the next base and may exit the field of play.
H. The 3-2 pitch count with a courtesy foul will be used in championship play.
I. A time limit will be in effect for all games until the championship game. After one hour and fifteen minutes  the teams will complete the inning they are in and play one more inning (last inning unless a tie game requires continuation.) The game time limit will not apply to the championship game or "in game if necessary in all divisions of play.
J. All bat models approved for the Senior Division by USA(ASA), ISF, USSSA, NSA, ISA, ISSA SPA and SS-USA will be allowed in this tournament including the Masters Divisions (35+ & 40+).
K. The ball must be delivered with a perceptible arc and reach a height of at least six (6) feet from the ground and not exceed a maximum height of 12 feet from the ground.
L. The ten foot (10') pitching box will be used for all divisions of play including the Masters Division.
M. A baserunner may slide at any base; i.e. 1st Base, 2nd Base, 3rd Base and/or the Scoring Plate. The baserunner is out if he/she touches the Home Plate or interferes with the catcher in the Home Plate area. A tagged runner after crossing the commitment line is not automatically safe and awarded the base. The ball will remain live until the scoring plate is toched by the runner or home plate touched by a defensive player in possession of the softball.
N. Pitching screen(team provides) may be used by either team, if only one team uses the screen, they will be responsible to take on and remove the screen each ½ inning. The screen

shall not be larger than 4' x 8' and placed no more than 3 feet in front of the pitching rubber and

the side of screen centered on the pitching rubber. A batted ball hitting the screen will be considered a strike(third strike is an out) and a thrown ball hitting the screen shall remain live. The pitcher can not make a play on the ball until touched by another defensive player. Effect if Pitcher touches ball; Dead Ball: Batter awarded first base all runners forced will advance. **EXCE PTION:** When an infield fly is called the pitcher can make a play on the ball.

#### 2. FORMAT:

In championship tournaments play on the first day will begin with preliminary pool play to determine seeding. The format for preliminary pool play may vary depending on the number and rating of the teams. ALL scheduled pool play games count towards seeding in Championship play unless stated otherwise. Ties in the standings in preliminary pool play will be broken by fewest runs allowed unless only 2 teams tied and they played each other it would be head to head. If a tie still exists then run differential. In the unlikely event a tie continues to exist it will be broken by a coin flip. Championship play will be double elimination unless otherwise stated. Teams will be scheduled a minimum of four (4) games. (The format for preliminary pool play may vary depending on the number and rating of the teams).

## 3. UNIFORMS:

All teams are encouraged to compete in identical uniforms, short and long pants may be mixed. Coaches should either be in team uniforms or dressed identically in the team colors. Any decision on uniforms is handled by the tournament officials and is not subject to team protest.

#### 4. LINE-UPS:

Tournament officials will provide line-up cards if needed. An official line-up must be submitted to the opposing team and scorekeeper (if available) prior to the last inning of the preceding game and given to the umpire prior to game.

#### 5. GAME TIMES:

Times listed on the tournament bracket are for guidance. Teams must be prepared to play 30 minutes prior to scheduled time. Games will start within 15 minutes after the preceding game is completed. Teams not ready 15 minutes after preceding game finishing or subject to a forfeit. A time limit will be in effect for Preliminary Pool Play Games and Double Elimination games unless set forth otherwise in the Tournament Supplemental Rules.

#### **6. INFIELD PRACTICE:**

NO infield practice will be permitted. Warm-up is allowed in designated areas only. Teams may warm-up in the outfield grass if time permits. Teams wishing to practice may reserve (if available) a practice field by contacting the tournament officials.

## 7. BENCH AREA:

Players, coaches, sponsors and a bat person are the only individuals allowed in the bench area.

#### 8. PROTESTS:

The tournament committee will decide all protests. As manager, please be familiar will rules of the game including proper protest procedure. Any protest of an umpire's rule interpretation must be made before the next pitch in the game. Player eligibility protests must be made prior to the start of the game.

### 9. RUN RULE:

The twenty (20) run rule is in effect after 5 innings. Complete innings must be played unless the home team scores the total to go ahead by the limit while at bat. The run rule is in effect for all games including the championship games. A Flip-Flop Rule will also be in effect. If the Visitors are ahead by 10 or more runs in the open inning the Home team will bat in the top of the inning and if the Home team ties or goes ahead the Visitors will bat in the bottom

#### 10. RAIN DELAY:

In the event of rain or any cause which interrupts a game, the game must be resumed at the exact point where it was stopped. It is the manager's responsibility to contact the Tournament Representative at the field for rescheduled game information.

In the event the tournament can't be completed within the scheduled time frame and more than forty-percent (40%) of the scheduled double elimination games have been completed, the official final order of finish will be determined by the position of the teams in the bracket. The following procedures will be used to break ties and among teams in the same spot in the bracket:

- 1. Won-loss records except among undefeated teams.
- 2. If only two teams are tied for a position and have played each other, the winner of that game.
  - 3. The teams will be ranked according to the fewest runs allowed per game played.
  - 4. If a tie still exists, by a coin toss.

WE WILL DO OUR BEST TO COMPLETE THE TOURNAMENT EVEN IF WE MUST PLAY AROUND THE CLOCK AND UNDER ADVERSE WEATHER CONDITIONS. THE TOURNAMENT FORMAT WILL BE MODIFIED IF NECESSARY TO COMPLETE THE GAMES AND CROWN THE TOURNAMENT CHAMPIONS. TEAMS SHOULD REPORT TO THEIR SCHEDULED FIELD FOR RAIN DELAY INSTRUCTIONS. IN THE EVENT OF PROLONGED RAIN PLEASE CONTACT A TOURNAMENT OFFICIAL FOR FURTHER INSTRUCTIONS. SHOULD AN EVENT BE TOTALLY RAINED OUT THE ISSA WILL WORK WITH THE PARTICIPATING TEAMS TO RESCHEDULE AND/OR PROVIDE AN APPROPRIATE CREDIT TOWARD ANOTHER FUTURE TOURNAMENT.

#### 11. HOME TEAM :

The Home Team is determined by a coin toss prior to the start of each game.

#### 12. TEAM SEATING:

Unless agreed otherwise, the team listed first or at the top of the bracket will use the first base dugout. The team listed second or on the bottom of the bracket will use the third base dugout. In the event a team plays back-to-back they will not be required to move to another dugout.

# 13. SPECIAL DIVISION RULES:

In the 65-80 men's divisions and up and 50 to 70 women's divisions eleven defensive players shall constitute a team. In the 85 men's division twelve defensive players shall constitute a team (Teams may elect to start and play with 10 defensive players with no penalty)

. ASA rules for re-entry and extra players will apply.

Roster eligibility for 70, 75, 80 and 85 men's teams is east and west of the Mississippi River. In the 70 Division the roster may include up to three 69 year old players. In the 75 Division the roster may include up to five 73 and 74 year old players with a maximum of two 73s. And in the 80 Division the roster may include up to seven 78 and/or 79 year old players.

#### 14. CONDUCT:

Team Managers and coaches are asked to have complete control of their players both on and off the playing field. Any report of damage by hotel and/or park management will be dealt with by the tournament committee. Managers are reminded that an ejected player must have a substitute or the game is a forfeit.

### 15. ELIGIBILITY:

Participation in the ISSA Senior Tournament Program is open to all age eligible players in good standing. A player may only play with one team per Age Division at any tournament. A team may have up to three (3) players from one (1) skill level higher at the same age at any event. Double rostering is allowed but a player cannot be on two rosters in the same age classification or if two different ages are combined for pool play, a player can not be on two rosters when teams are combined in pool play at a tournament. A player on two rosters in different age classifications must be at the same skill level unless approved otherwise by the ISSA Office Staff in writing and a player can not play at a lower skill level than what skill level they play at the younger age division. (For instance, a player on a 55 Major team would not be allowed to also play as a pick up on a 60 AAA team.) Managers should refer to the ISSA Rules and Guidelines and check with the Tournament Officials for clarifications and interpretations prior to arriving at a tournament. The ISSA has established residency requirements for team rosters in all divisions. Unless approved otherwise in writing, all rostered players must be in compliance with the ISSA Roster Guidelines. A team's home state is determined by the one where in the most players on the roster have legal residency. NOTE: Teams using pick-up players could result in team be re-rated to a higher level after competing.

Teams must play with the same roster that was used to determine their classification by the ISSA Rating Committee. EXCEPTION: A team may use up to three pick up players by advising the ISSA office prior to the tournament. The pick up players must come from a team(s) in the same rated division and/or one (1) skill level higher at the same age (A Team may not include more than three(3) one(1) skill level higher including pick-up players at the same age). The use of any other pickup players must be approved in writing by the tournament staff prior to the tournament and may result in a higher team classification (see ISSA Roster Guidelines). A complete and accurate player softball history must accompany any request to use pickup players. All players must be on the roster prior to the start of the tournament, under no circumstances will teams be allowed to pick up players at the tournament. Any Team caught using an INELIGIBLE PLAYER will result in forfieting the game and the INELIGIBLE PLAYER and COACH will be ejected from the tournament.

Non rated teams must submit their roster in advance for approval and team classification. Teams with no playing history will not be placed in the AA Division under most circumstances.

Snowbird Rule: Only Players 65 and older can request Snowbird Status. All other Ages/Divisions must follow the residency guidelines. Players 65 or older may request to play in a geographic region outside their permanent region of residency: if they own a residence and reside for (3) three or more consecutive months during the current calendar year. A snowbird player can only play in either their permanent region or their approved snowbird region in one event and not both.

## 16. ADMISSION:

There will be no admission charge at most parks. (Where privately owned parks are used there may be a gate charge.).

## 17. IDENTIFICATION CHECK:

All players will be required to check with the tournament committee and produce proof of identity with a picture ID. Players are required to carry their ID at all times since random ID checks may be made prior to any game. It is the team manager's responsibility to verify the eligibility of all players on the team. Player eligibility is never waived or approved by virtue of the ID check-in at the tournament site.

#### 18. AWARDS:

The following awards will be given:

1. All Divisions: Sponsor Awards and Individual Awards - See Supplemental Rules for specific tournament awards.

#### 19. BATS:□

All bats used in ISSA play for all divisions must be official softball bats certified by USA Softball formely(ASA) and/or certified BPF 1.21 or less (unless prior approval given by the tournament officials). Bats must have their original paint markings for complete identification. Tournament officials have the right to keep any bat suspected of being altered or otherwise illegal for a period of thirty (30) days to have it inspected and/or tested. Any bat found to be altered or illegal could result in the player and manager being disqualified from future participation in senior softball. Any team protesting a bat alleging it to be altered must post the Bat Protest Fee of \$350.00.

#### 20. PROTECTIVE GEAR : II

The current bats first pose a clear competitive imbalance issue and to a much lesser extent a risk of injury issue. The use of too soft bats by some players and not others is an unfair advantage which ISSA believes must be removed from the game. In addition, it has been argued that such bats may increase the risk of injury from a batted ball. Even with the current

composite bats in play during recent years, it remains the statistical and insurance experience that the game of softball remains among the safest athletic activities in America. However, this does not mean there is no risk of injury from a batted ball. There is, and always has been, risk inherent in the game of senior softball from being struck with a batted (or even thrown) ball, A risk of injury from a batted (or thrown) ball does exist. Anyone who has a concern about an injury occurring from being struck with a ball during an ISSA Senior Softball organized tournament should address that concern by the use of protective gear which is available and has always been allowed in ISSA play.

#### 21. BALLS:□

All balls used in the ISSA senior tournaments are ISSA stamped COR44, 375 psi Compression (or as provided by the tournament). At most tournaments the ISSA provides each team with one-half dozen (six) softballs and will have additional softballs for purchase..

#### 22. SOUVENIRS:

Souvenir T-shirts will be available throughout the weekend at some venues.

#### 23. ALCOHOLIC BEVERAGES/PETS:

NO ALCOHOLIC BEVERAGES may be brought into most of the parks. Park Rangers often monitor the parks and any player(s) caught with alcoholic beverages may be disallowed in the park system for the remainder of the tournament. Pets are not allowed to run loose in most parks. Participants should verify park rules at each venue and comply.

## **24. TOURNAMENT VENDORS:**

At most ISSA senior tournaments we will permit individuals and businesses (Vendors) to promote and market their products at the park (fields and parking lot). All Vendors are required to obtain approval in writing from ISSA and pay a Vendor Fee prior to the start of the tournament. It is the Vendor's responsibility to fully comply with all local laws, codes and

ordinances governing the business activity. The Vendor Fee will vary depending on the size and conditions at each ISSA event, at tournaments with 90 or more teams the Vendor Fee is \$500 and for tournaments with less than 90 teams the Vendor Fee is \$300.. Anyone interested in promoting or selling their product(s) should contact the ISSA Office prior to the event. This Tournament Rule applies to all players and teams as well as business interests and failure to comply could result in removal from the event . A special annual Vendor Fee is available to companies who wish to have representatives at multiple tournaments (contact the ISSA Office for details.)

## **25. ENTRY DEADLINE**

The Deadline for entering each ISSA senior tournament is posted in the Fact Sheet for each event, generally six weeks prior to the start day.. All participating teams should submit their Entry Fee online or mail to the ISSA Office for receipt prior to the tournament closure.. The Online Entry Form can be submitted when the team decides to participate and prior to the Deadline. However, some tournaments may close much sooner than the published Deadline when the number of PAID entries reaches the available field capacity. Please note: Submittal of the online entry form does not guarantee a team a place in the tournament if they fail to finalize the entry by paying the Entry Fee before the tournament is closed.

## . 26. ENTRY FEE REFUNDS:

Entry fees are non-refundable. Teams that withdraw after paying the entry fee and more than six weeks prior to the start of the tournament may be given a credit toward a future ISSA tournament in the same calendar year. Teams that drop out after the published deadline and within six weeks of the event will forfeit their entry fee. NO EXCEPTIONS

## 27. WATER/CONCESSIONS:

Due to the recent state of Pandemic conditions the ISSA will no longer provide complimentary water at any of the tournaments. Some jurisdictions/venues may elect to provide complimentary water. ISSA request all venues to supply some type of concessions but have no control over concessions. ISSA will try to notify teams if we know there will be no concessions.

# 28. WOMEN'S PROGRAM THESE RULES DESIGNATE EXCEPTIONS TO THE PLAYING RULES LISTED ABOVE. ALL OTHER RULES

## SHOWN ABOVE WILL APPLY AS SHOWN.

- A. OVER-RUN In the Women's 70+,75+ and 80+ divisions only, the baserunner may over-run any base without being in jeopardy, if she returns to that base without attempting to advance.
- B. OFFICIAL DIAMOND In the women's 65+, 70+, 75+ and 80+ divisions, base distances shall be 60 feet when park facilities allow, and outfield fence distance shall be a maximum of 250 feet and a minimum of 200 feet when park facilities allow. The front of the pitching box will be set at 45 feet and extend to 55 feet from home plate.
- C. EQUIPMENT The Official Softball for the Women's program will be an optic yellow 11-inch with a maximum COR of .44 and a maximum compression of 375
- D. PLAYERS AND SUBSTITUTIONS ISSA will allow:

Women 35+, 40+, and 45+:

A maximum of ten (10) players on defense

A minimum of nine (9) players to start a game

A minimum of eight (8) players to finish a game

Women 50+, 55+, 60+, 65+, and 70+:

A maximum of eleven (11) players on defense

A minimum of nine (9) players to start a game

A minimum of eight (8) players to finish a game

Women Division 75+:and 80+

A maximum of twelve (12) players on defense

A minimum of eleven (11) players to start a game

A minimum of ten (10) players to finish a game

- E. RE-ENTRY RULE In the Women's 75+ and 80+ age divisions, a player may leave and re-enter the game unlimited times WITHOUT PENALTY. The batting order must remain the same.
- F. HOME RUN AND INNING RUN LIMITS For all Women's play, all over the fence home runs count. A maximum of five runs per team per inning will be allowed (unlimited in last declared inning and all extra innings).
- G. COURTESY RUNNER In the Women's 70+, 75+ and 80+ age divisions, the same player may serve as a courtesy runner an unlimited number of times per half inning.

## H. TIME LIMIT

In all Women's Divisions pool play and double elimination there will be a 75-

## minute time limit

- , finish the inning and play one more. The time limit will be in effect for Preliminary Pool Play Games and Double Elimination games except the Championship Game and "if" game if necessary unless set forth otherwise in the Tournament Supplemental Rules.
- I. EQUALIZER In the women's program, the ISSA equalization rule may be in effect when teams are playing in mixed divisions.
- J. ROSTERS There is no geographical restrictions and double-rostering is allowed except for +08
- or if two different ages are combined for pool play a player can not be on two teams in the combined pool play at a tournament.
- (NOTE: Special rules governing the 80+ rosters are in effect as promulgated by the 80+ Rules Committee.) The 70+ teams may have three players 68+ and/or 69+. The 75+ teams may have three players 73+ and/or 74+. Contact the ISSA Office for Women's 80+ Division roster requirements..

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## . CHAMPIONSHIP RINGS:

Some ISSA Senior Tournaments are designated as Ring Tournaments (on the Tournament Schedule) and the ISSA will award at no cost a championship ring to all the players on the 1st Place teams. The free rings are purchased in bulk from various vendors.

Also, the players on the winning team in each division of play in ring tournaments are eligible to purchase

a custom ISSA Championship Ring. Custom Ring orders can be made directly with Jostens by contacting their ISSA representative, Cindy Johnson at 507-363-1866:

PLAYER ELIGIBILITY ADJOINING STATES:

ALABAMA: Florida, Georgia, Lousiana, Mississippi, Tennessee

ALASKA: Idaho, Oregon, Washington

ARIZONA: California, Colorado, Nevada, New Mexico, Utah

ARKANSAS: Louisiana, Mississippi, Missouri, Oklahoma, Tennessee, Texas

CALIFORNIA: Arizona, Hawaii, Nevada, Oregon

COLORADO: Arizona, Kansas, Nebraska, New Mexico, Oklahoma, Wyoming

CONNECTICUT: Merged – See NEW YORK

DELAWARE: Merged - See Maryland - District of Clombia, New Jersey, Pennsylvania, Virginia

DISTRICT OF COLUMBIA: Delaware, Maryland, Virginia

FLORIDA: Alabama, Georgia

GEORGIA: Alabama, Florida, North Carolina, South Carolina, Tennessee

HAWAII: California, Oregon, Washington

IDAHO: Montana, Nevada, Oregon, Utah, Washington, Wyoming

ILLINOIS: Indiana, Iowa, Kentucky, Michigan, Missouri, Wisconsin

INDIANA: Illinois, Kentucky, Michigan, Ohio

IOWA: Illinois, Minnesota, Missouri, Nebraska, South Dakota, Wisconsin

KANSAS: Colorado, Missouri, Nebraska, Oklahoma

KENTUCKY: Illinois, Indiana, Missouri, Ohio, Tennessee, Virginia, West Virginia

LOUISIANA: Alabama, Arkansas, Mississippi, Texas

MAINE: Merged - See NEW YORK

MARYLAND: Delaware, District of Columbia, New Jersey, Pennsylvania, Virginia, West Virginia

MASSACHUSETTS: Merged – See NEW YORK

MICHIGAN: Illinois, Indiana, Ohio, Wisconsin

MINNESOTA: Iowa, Manitoba, North Dakota, Ontario, South Dakota, Wisconsin

MISSISSIPPI: Merged See LOUSIANA, Alabama, Arkansas, Louisiana, Tennessee, Texas

MISSOURI: Arkansas, Illinois, Iowa, Kansas, Kentucky, Nebraska, Oklahoma, Tennessee

MONTANA: Idaho, North Dakota, South Dakota, Wyoming

NEBRASKA: Colorado, Iowa, Kansas, Missouri, South Dakota, Wyoming

NEVADA: Arizona, California, Idaho, Oregon, Utah

NEW HAMPSHIRE: Merged – See NEW YORK

NEW JERSEY: Delaware, Maryland, New York, Pennsylvania

NEW MEXICO: Arizona, Colorado, Oklahoma, Texas, Utah

NEW YORK: Connecticut, Maine, Massachusetts, New Hampshire, New Jersey, Pennsylvania, Rhode Island, Vermont

NORTH CAROLINA: Georgia, South Carolina, Tennessee, Virginia

NORTH DAKOTA: Minnesota, Montana, South Dakota

OHIO: Indiana, Kentucky, Michigan, Pennsylvania, West Virginia

OKLAHOMA: Arkansas, Colorado, Kansas, Missouri, New Mexico, Texas

OREGON: California, Hawaii, Idaho, Nevada, Washington

PENNSYLVANIA: Delaware, Maryland, New Jersey, New York, Ohio, West Virginia

RHODE ISLAND: Merged – See NEW YORK

SOUTH CAROLINA: Georgia, North Carolina

SOUTH DAKOTA: Iowa, Minnesota, Montana, Nebraska, North Dakota, Wyoming

TENNESSEE: Alabama, Arkansas, Georgia, Kentucky, Mississippi, Missouri, North Carolina, Virginia

TEXAS: Arkansas, Louisiana, Mississippi, New Mexico, Oklahoma

UTAH: Arizona, Colorado, Idaho, Nevada, New Mexico, Wyoming

VERMONT: Merged – See NEW YORK

VIRGINIA: District of Columbia, Kentucky, Maryland, North Carolina, Tennessee, West Virginia WASHINGTON: Alaska, British Columbia, Hawaii, Idaho, Oregon

WEST VIRGINIA: Kentucky, Ohio, Maryland, Pennsylvania, Virginia

WISCONSIN: Illinois, Iowa, Michigan, Minnesota

WYOMING: Colorado, Idaho, Montana, Nebraska, South Dakota, Utah